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| **Digital Video Hardware** |  |
| **Composite Cable** |  |
| **Firewire Cable** |  |
| **HDMI Cable** |  |
| **Video Editing Software** |  |
| **Rule of Thirds** |  |
| **Take** |  |
| **B-Roll** |  |
| **Depth of Field** |  |
| **Field of View** |  |
| **Establishing Shot** |  |
| **Wide Shot** |  |
| **Extreme Wide Shot** |  |
| **Medium Shot** |  |
| **Close-Up Shot** |  |
| **Extreme Close-Up Shot** |  |
| **High Angle Shot** |  |
| **Low Angle Shot** |  |
| **Zoom** |  |
| **Pan** |  |
| **Tilt** |  |
| **Dolly** |  |
| **Truck** |  |
| **Crane** |  |
| **Focus** |  |
| **White Balance** |  |
| **Iris** |  |
| **Telephoto Lens** |  |
| **Macro Lens** |  |
| **Fisheye Lens** |  |
| **Aperture** |  |
| **Key Light** |  |
| **Fill Light** |  |
| **Back Light** |  |
| **Standard Three-Point Lighting** |  |
| **Natural Sound** |  |
| **Recorded Narration** |  |
| **Audio Effects** |  |
| **Background Audio** |  |
| **Loop** |  |
| **Trim/Splice** |  |
| **Adjusting Track Levels** |  |
| **Fades** |  |
| **Communication in a Digital Media Environment** |  |
| **Active Listening** |  |
| **Collaboration in a Digital Media Environment** |  |
| **Feedback** |  |
| **Redesign** |  |